# **Brainstorm: A More Efficient Mind Controlled Keyboard**

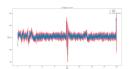
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## **Objectives**

- 1.Improve the typing speed of current Virtual Keyboard systems
- 2.Create a robust testbed for future Research
- 3. Develop an end to end prototype capable of external communication
- 4. Generate a high quality SSVEP data set

## **Artifact Detection**

Standard deviation and mean are calculated in data windows and used to provide each new point with a Z score. If this score exceeds 3.5, the point is classified as a peak and window values are calculated using a dampened version of the artifact, so that peaks don't corrupt the decision threshold.



# **Frequency Classification**

**Features:** Frequency Bands (HZ) Bands: 4-8; 8-12; 12-18; 18-25; >25HZ Calculated over 2 second windows Electrodes: AF3, F7, F3, F4, F8, AF4

Model: Logistic regression

**Decison:** Majority Voting (across time)

Accuracy: .68

Training is conducted on 200 samples gathered at run time. Each frequency is played for 2.5 seconds before samples are collected to ensure the SSVEP signal is 'pure'. Model Validation is run on a seperate set of 100 samples also collected at run time.

#### **Features**

- Artifact Detection
- ·SSVEP Classifiers
- ·Natural Language Processina
- ·Event driven training
- ·Session Logging
- Backtesting

### **Performance**

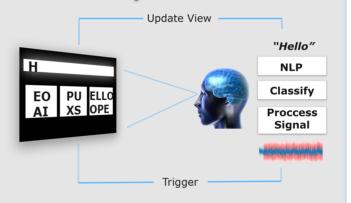
**Speed: 40** characters per minute Code: One open source codebase **Data:** An open source data set

containing over **50,000,000** labeled

data points

**Communication:** The world's **first** recorded email sent with a mind controlled keyboard

## **System Flow**



#### **NLP**

How Conducted via an asynchronous call to Google's search suggestion API. Responses are then filtered based on agreement with current output.

What

Suggestions are divided into general letters, suggested letters, and suggested words. These are then presented to the user in flashing language boxes.

Wh

HJ KQ UX Ζ

en

at

atsapp

ite

ΑE

OI

Υ

### **Hardware**

**Device:** EMOTIV EPOC X EEG

**Cost:** \$849

**Connection:** Wireless **Electrodes:** 14 (wet) Sampling Rate: 2048 HZ downsampled to 128 HZ

Brainstorm is the first SSVEP based keyboard to use the EMOTIV EPOC X. This device was chosen for its relatively low price and high quality signal.

#### **Software**

Languages: C#, Python

Architecture: Model View Controller

Overview

Repository

Brainstorm is a multithreaded Windows Form application. Data is collected via websockets that interface with the EMOTIV API and processed with ML applications from Accord.NET. Brainstorm sessions are automatically logged as CSVs and are processed via Python and MatPlotLib for data anlaysis. Developers can also test algorithms on old sessions with backtesting.